3D story worlds Final piece

My main concept for my 3D story worlds was to create a room for my character design project, I wanted to make a room that had a cozy and night vibe with some neon colours and shades of blue. I used blender for this piece and I found it very difficult but tutorials helped a lot and I was able to create a room., This is one of the hardest rotations I've experienced because I found the program confusing and there are lots of shortcuts to remember. However I am happy with the outcome. If I had more time to do this project again I would definitely take the time to learn the program so that I'm able to make more creative and ambitious pieces.